

## Addition of Velocities; Four-Velocity

Consider the Lorentz transformation of a coordinate 4-vector:

$$\left\{ \begin{array}{l} ct' = \gamma (ct - \vec{\beta} \cdot \vec{r}) \\ \vec{r}'_{||} = \gamma (\vec{r}_{||} - \vec{\beta} c t) \\ \vec{r}'_{\perp} = \vec{r}_{\perp} \end{array} \right.$$

The corresponding differential expressions are

$$\left\{ \begin{array}{l} c dt' = \gamma (c dt - \vec{\beta} \cdot d\vec{r}) \\ d\vec{r}'_{||} = \gamma (d\vec{r}_{||} - \vec{\beta} c dt) \\ d\vec{r}'_{\perp} = d\vec{r}_{\perp} \end{array} \right.$$

We define  $\left\{ \begin{array}{l} \vec{u}_{||} = \frac{d\vec{r}_{||}}{dt} \quad \vec{u}_{\perp} = \frac{d\vec{r}_{\perp}}{dt} \\ \vec{u}'_{||} = \frac{d\vec{r}'_{||}}{dt'} \quad \vec{u}'_{\perp} = \frac{d\vec{r}'_{\perp}}{dt'} \end{array} \right. \}$

Now  $dt' = \gamma (dt - \frac{1}{c} \vec{\beta} \cdot d\vec{r})$ .

$$\Rightarrow \frac{\vec{dr}'_{||}}{dt'} = \frac{\gamma(\vec{dr}_{||} - \vec{\beta}c dt)}{\gamma(dt - \frac{1}{c}\vec{\beta} \cdot \vec{r})}$$

or,

$$\vec{u}'_{||} = \frac{\vec{u}_{||} - \vec{\beta}c}{1 - \frac{\vec{\beta} \cdot \vec{u}}{c}}$$

Similarly,

$$\frac{\vec{dr}'_{\perp}}{dt'} = \frac{\vec{dr}_{\perp}}{\gamma(dt - \frac{1}{c}\vec{\beta} \cdot \vec{r})}$$

or,

$$\vec{u}'_{\perp} = \frac{\vec{u}_{\perp}}{\gamma(1 - \frac{\vec{\beta} \cdot \vec{u}}{c})}$$

These transformation laws make it obvious that  $d\vec{r}/dt$  is not a component of a 4-vector. However, consider the quantity  $d\vec{r}/d\tau$ , where  $d\tau = dt/\gamma_u$ , with  $\tau$  the invariant proper time.

We have  ~~$d\tau = dt - \frac{1}{c}\vec{\beta} \cdot \vec{r}$~~ .

$$\text{Let } \vec{U} = \frac{d\vec{r}}{d\tau} = \frac{d\vec{r}}{dt} \frac{dt}{d\tau} \equiv \gamma_u \vec{u}$$

$$\text{and } U_0 \equiv \frac{dx_0}{d\tau} = c \frac{dt}{d\tau} \equiv \gamma_u c$$

$\vec{U}$  is called proper velocity

Clearly,  $\frac{c dt'}{dx} = \gamma \left( c \frac{dt}{dx} - \vec{\beta} \cdot \frac{d\vec{r}}{dx} \right)$

or,  $\vec{U}'_0 = \gamma (U_0 - \vec{\beta} \cdot \vec{U})$

Also,  $\frac{d\vec{r}'_{||}}{dx} = \gamma \left( \frac{d\vec{r}_{||}}{dx} - \vec{\beta} c \frac{dt}{dx} \right)$

or,  $\vec{U}'_{||} = \gamma (\vec{U}_{||} - \vec{\beta} U_0)$

And,  $\frac{d\vec{r}'_{\perp}}{dx} = \frac{d\vec{r}_{\perp}}{dx}$

or,  $\vec{U}'_{\perp} = \vec{U}_{\perp}$ .

Thus,  $(U_0, \vec{U}) = (\gamma_u c, \gamma_u \vec{u})$

transforms as a velocity 4-vector.

The inverse transformation for  $U'_{||} = \frac{U_{||} - \vec{\beta} c}{1 - \vec{\beta} \cdot \vec{u}}$   
is

$$U_{||} = \frac{U'_{||} + \vec{\beta} c}{1 + \frac{\vec{\beta} \cdot \vec{u}'}{c}}$$

If  $\vec{\beta}$  and  $\vec{u}'$  are parallel, with  $\beta = v/c$ ,  
we obtain

$$U = \frac{u' + v}{1 + \frac{vu'}{c^2}},$$

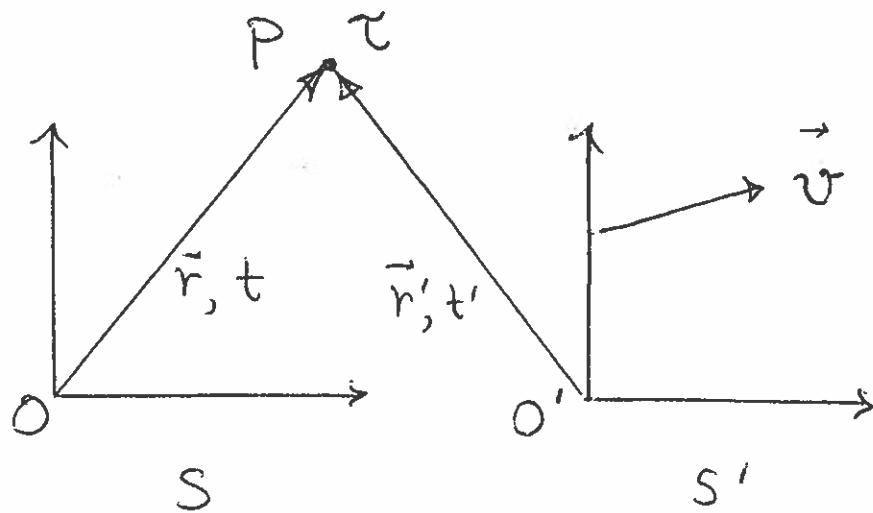
which is the relativistic velocity-addition formula.

If  $u' \ll c$  and  $v \ll c$ , this reduces to the Galilean result,  $u \approx u' + v$ .

Suppose  $v = v_{\max} = c$ . Then

$$u = \frac{u' + v}{1 + \frac{vu'}{c^2}} = \frac{u' + c}{1 + \frac{u'}{c}} = c.$$

It is impossible to obtain a speed greater than  $c$  by adding two velocities. Clearly, if  $u' = c$  in frame  $S'$ , which moves relative to frame  $S$  with speed  $v$ , then  $u = c$  in frame  $S$ . This verifies Einstein's postulate about the constancy of the speed of light in all inertial frames.



$$\vec{u} = \frac{d\vec{r}}{dt}$$

$$\vec{u}' = \frac{d\vec{r}'}{dt'}$$

Rapidity

$$\left\{ \begin{array}{l} \frac{u}{c} = \tanh \gamma_u \\ \frac{u'}{c} = \tanh \gamma_{u'} \\ \frac{v}{c} = \tanh \gamma_v \end{array} \right.$$

For parallel velocities, we have

$$\tanh \gamma_u = \frac{\tanh \gamma_{u'} + \tanh \gamma_v}{1 + \tanh \gamma_v \tanh \gamma_{u'}}$$

or,  $\tanh \gamma_u = \tanh (\gamma_{u'} + \gamma_v)$

$$\therefore \gamma_u = \gamma_{u'} + \gamma_v$$

Thus, the utility of rapidity,  $\gamma$ , as a variable is that it adds like the nonrelativistic velocity.

The Lorentz invariant quantity for the Velocity 4-vector is

$$\begin{aligned} U_0^2 - \vec{U}^2 &= \gamma^2 (c^2 - \vec{u}^2) = \gamma^2 c^2 (1 - \beta^2) \\ &= c^2 \end{aligned}$$